

The Future of Retail - Drexel's online program for merchandising and retail.



Cody Wilson · 3rd

Chief Technology Officer at Altair Interactive

Durham, North Carolina, United States ·

[Contact info](#)

356 connections

Message

More



Altair Interactive

Experience



Chief Technology Officer

Altair Interactive · Full-time

Jul 2020 – Present · 1 yr 1 mo



Cengage

3 yrs

Manager of Platform Operations

Aug 2018 – Dec 2020 · 2 yrs 5 mos

Raleigh-Durham, North Carolina Area

Transitioning from individual contributor to leader, I enable a strong team of systems engineers and database administrators keeping the lights on for a rapidly growing higher education software as a service platform. W ...see more

Senior Systems Engineer

Jan 2018 – Aug 2018 · 8 mos

Raleigh, North Carolina

**Senior Production Support Engineer - Watson Health**

IBM

Feb 2017 – Dec 2017 · 11 mos

Research Triangle Park, NC

I helped lead a recently acquired division of IBM's Watson Health Life Sciences pillar to build a new, highly available infrastructure to host their suite of platforms that manage clinical trials. Combining the proven virtualization ...see more

**Transportation Insight**

3 yrs 2 mos

Systems Engineer

Feb 2015 – Feb 2017 · 2 yrs 1 mo

Hickory/Lenoir, North Carolina Area

I designed, implemented and maintained the IT infrastructure for a transportation and logistics solution provider. Supported infrastructure spanned 3 datacenters, with 2 primary campuses and 6 remote offices, and 2 discrete pul ...see more

Data Engineer

Jan 2014 – Feb 2015 · 1 yr 2 mos

Hickory/Lenoir, North Carolina Area

I designed, implemented and maintained the IT infrastructure for a transportation and logistics solution provider. Supported infrastructure spanned 3 datacenters, with 2 primary campuses and 6 remote offices, and 2 discrete pul ...see more

Senior Technician

DCS Computer Services

Jan 2013 – Jan 2014 · 1 yr 1 mo

Davenport, IA

I provided IT consultation for hundreds of businesses in eastern Iowa and northwestern Illinois to clients ranging from small office / home office to multi-campus enterprises. I collaborated with several software vendors to troubl ...see more

[Show 4 more experiences](#)

Education

West High School

HS Diploma, General Education, Technology, Drama, Vocal Music, Band

2000 – 2005

Activities and Societies: Honor Choir, Honor Band, Thespian

Volunteer experience



Production Manager, Finance Committee Member

MAGFest, Inc

Jan 2015 – Jan 2021 • 6 yrs 1 mo

Children

Coming into my fifth season with MAGFest, I'm honored to work with an amazing team to produce 72 hours of non-stop content as a fundraiser for Child's Play, a charity that supports children in hospitals and domestic violence shelters around the world. Throughout the year I coordinate with audio/video vendors for equipment rental, design sets that convert between a broadcast studio and concert venue, build custom broadcast switching and graphics platforms, and work to find creative solutions that meet budget targets. As of 2018, I've also joined the non-profit's "Finance Task Force", helping out as the company asks for additional oversight and assistance as they grow and scale.

Executive Director, Secretary, Founder, Web Administrator

QC Co-Lab

Feb 2009 – Mar 2015 • 6 yrs 2 mos

Science and Technology

As the Executive Director of the QC Co-Lab, I helped organize and network with other leaders in the Iowa STE(A)M movement and shape the future for the first makerspace in the Quad Cities. I'm honored to have founded this organization, and am proud to see it continuing as I have moved on.

Basic information about the QC Co-Lab can be found below:

The QC Co-Lab is a makerspace established in March of 2010 to promote the sciences, technology, engineering, art, and music. The Quad Cities, a five-city metropolitan region

situated on the Mid-east Iowa / Northwest Illinois border, is full of a rich artistic culture complimented with a budding technical sector to compliment large centers of industry. The makerspace is a 4000 square foot facility situated five miles from the mighty Mississippi River containing dedicated project rooms including industrial and electrical workshops, library, a classroom and AV studio.

"Chief Technical Officer"

GameChops

Feb 2016 – Jan 2019 • 3 yrs

Arts and Culture

In addition to being a signed music producer on GameChops, as "Chief Technical Officer" I lead a team of 3 volunteer developers working on technology based initiatives to increase the netlabel's reach. Current initiatives include an interactive chat game for Twitch.tv broadcasters, and a social music platform that video game broadcasters can use to get access to the label's music while also providing attribution to the creators of the music.

Show 2 more experiences 



