

MEU

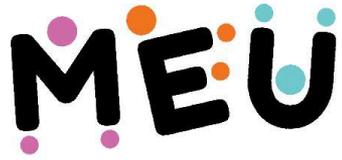
By RADIX
MOTION

Share Your Moves



The **Future** of Human Communication
is in **3D!**





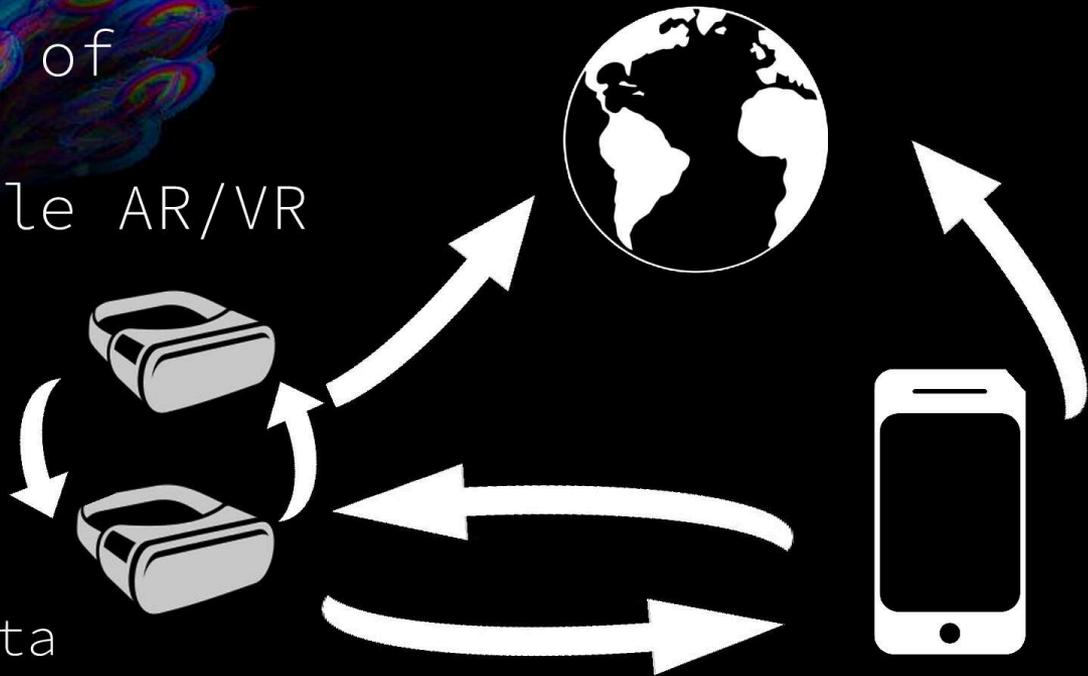
Social messenger based on neuroscience research into embodiment, psychedelics and empathy.

Connections are built on physical **mimicry**



The logo for MEU, featuring the letters 'M', 'E', and 'U' in a stylized, white, sans-serif font. Each letter has a small colored dot (orange, blue, and red respectively) above it.A 3D rendered human figure with a colorful, abstract, fractal-like texture in shades of blue, purple, and red. It is positioned on the left side of the image.

Is a new form of
communication
bridging Mobile AR/VR
and Web.

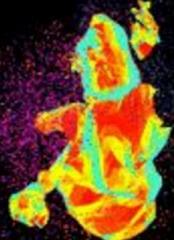


Record 3D Movement Data
Store/Index/Access
Custom 3D Graphics Rendering + synesthetic filters

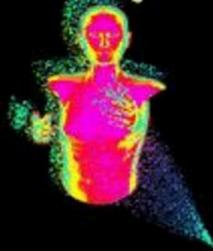
MEU Made by our users:

**BUFFER
OVERFLOW*#\$\$%&!!**

what do u do when u
miss someone that is far
away?



776,953 Views



458,365 Views



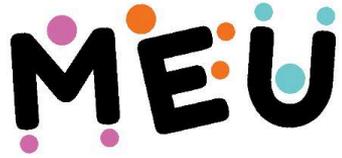
382,917 Views



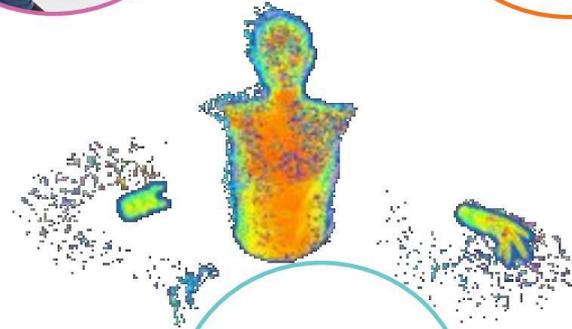
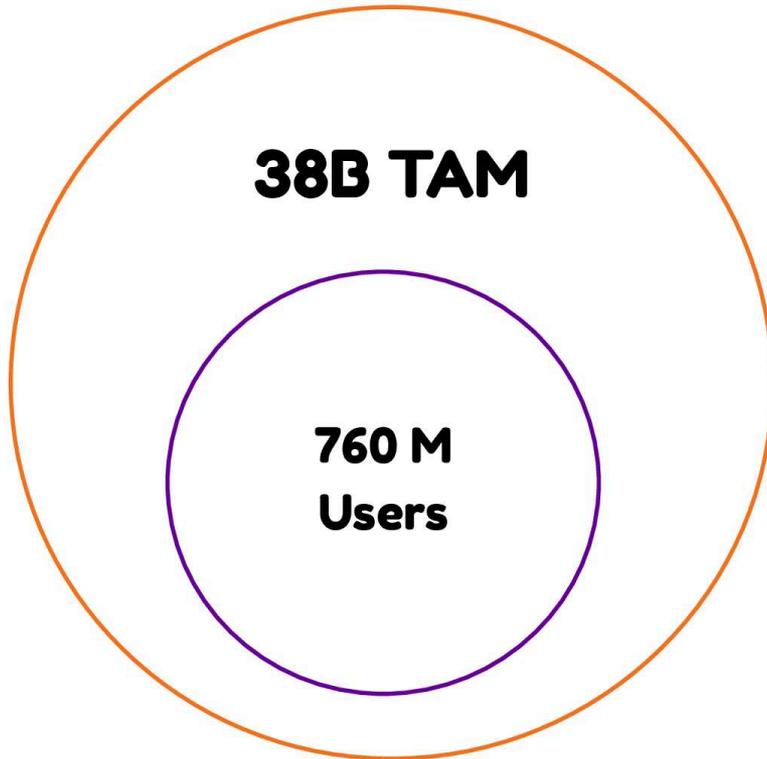
**Play 3D movement
games with your
friends even if
they are far away**

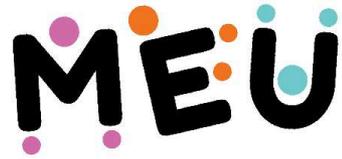


<https://youtu.be/K7iZyT7Cxj4>



Growing Market Before Covid-19





Why Invest In Us NOW?

- Only company utilizing 3D human movement data to solve social distancing problems.
- Only company bridging social interactions between VR, Mobile AR and Web.
- Growing user base (230 MAU) in April - creating 3D-enhanced parties that are funded by user donations. (0\$ User acquisition price)



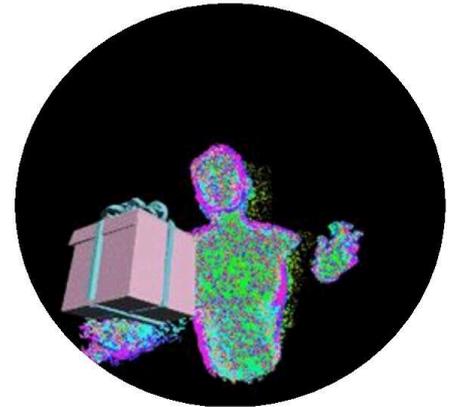
MEU Monetization - Dual Approach

Monetizing our mobile app - in app purchases/monetize user generated content/ads.

API - Charge Directly for an API, by Call or Subscription.

Additional possible income

- Movement Data - training AI, health tracking (user's opt in)



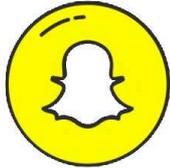
Market

Social/Gaming

15 B\$
250M users



1.2 B\$
190M users



Education

20 M users
drumming apps



1 M users sign
language apps



Fitness

1.25 B\$
1.4 M users



30 M\$



Future Fit

353 m users of
fitness apps
327 m revenue

Entertainment

Childish
Gambino



Kanye West



“I don't think people are going to talk in the future. They're going to communicate through eye contact, body language, emojis, signs... So often one emoji goes a long way and lets me get on with my whole day.”

Potential For
Movement Data
API

MEU Team - Dreamers And Telepaths In Training



SARAH - CEO

Entrepreneur, using expertise in cognitive neuroscience and academic research into VR's influences on movement/sense of Self.



MATTHEW - CTO

Full stack software engineer with a background in VR, media and interactive characters.



ISAAC (CABBIBO)

VR/AR Wizard - simulation artist bending reality one byte at a time.



ATLEY

Engineer designing experiences that analyze the psychological systems we are embedded in.



NIKO

Musician, game composer and music producer. Creator of Meu's interactive music system.



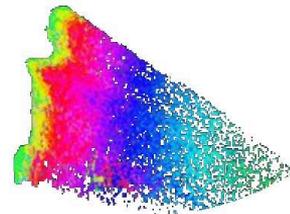
JAMIE

Digital artist and visual designer.

MEU Road map :

- 2 months (50k) to improve UX & finish social network features (importing contacts, sending group messages)
- 3 months (100 k) to implement added features - (different avatars/users 3D faces/ movement feedback control panel)
- 3 months (100k) to Build API.

let's start





Be Part of The Future of Human Communication

Raising 250K (6 M cap):

www.wefunder.com/radix.motion

sarah.hashkes@radixmotion.com